



Ohio Administrative Code

Rule 3770:1-9-964 Game rule number nine hundred sixty-four.

Effective: January 15, 2021

(A) Title and term. Ohio lottery commission game rule number nine hundred sixty-four, EZPLAY "Ohio Jackpot 7's Progressive" shall be conducted at such times and for such periods as the commission may determine. For the purposes of this rule, "sales cycle" shall mean any such period, including reprints, beginning on the date when ticket sales are commenced and continuing through the date established by the director as the date on which sales agents are to make their final settlement with respect to tickets allocated to them during the period in game rule number nine hundred sixty-four.

(B) General design.

(1) Game rule number nine hundred sixty-four is a symbol match game and is generally known as an "instant lottery" and contains a "Progressive Jackpot" feature.

(2) A ticket for game rule nine hundred sixty-four is terminal generated. Each ticket will have a "Game Play Area" that contains fifteen spin lines consisting of five symbols per line displayed horizontally, totaling seventy-five total game spaces. Each spin line is played separately. There are eighteen different symbols overall that can be displayed on each ticket, with nine that correspond to their respective winning prize levels. The player wins by matching three of the nine winning symbols on a single line, as shown on the "Prize Legend." Top Prize for this game is the "Progressive Jackpot," the "Progressive Jackpot" starts at forty thousand dollars. Players may win once per ticket.

(3) The "prize levels" which shall appear on a ticket in game rule number nine hundred sixty-four are: matching the "7" symbol in any SPIN across, matching the "Money Bag" symbol in any SPIN across, matching the "Dollars" symbol in any SPIN across, matching the "VIP" symbol in any SPIN across, matching the "Bar" symbol in any SPIN across, matching the "Crown" symbol in any SPIN across, matching the "Money Bag Hat" symbol in any SPIN across, matching the "Diamond" symbol in any SPIN across, and matching the "Dollar Sign" symbol in any SPIN across.



(C) Price of tickets. The price of a ticket issued by the commission in game rule number nine hundred sixty-four shall be forty dollars.

(D) Structure, nature, value and number of prize awards.

(1) There shall be two types of prizes in game rule nine hundred sixty-four, a "prize award" and a "Progressive Jackpot" award.

(2) As used in this rule, "prize award" shall mean one of the following monetary figures which is the total of all winning prize values appearing on the ticket: forty dollars, fifty dollars, one hundred dollars, one hundred fifty dollars, two hundred fifty dollars, five hundred dollars, one thousand dollars, two thousand five hundred dollars, and the "Progressive Jackpot." Each ticket in game rule number nine hundred sixty-four shall be imprinted in such a way that prize awards from the set listed above may be won.

(E) The number of prize awards in any sales cycle of game rule number nine hundred sixty-four will depend upon the number of tickets sold during that cycle. However, distribution and availability for public purchase may be affected by, but not limited to, circumstances such as stolen, defective, missing, damaged, promotional, returned or partial reordered tickets. Tickets shall be printed in accordance with this rule using random techniques.

(1) Combinations winning each prize award are randomly distributed throughout all tickets printed in any given ticket issuance.

(2) For each line in column one of appendix 1 to this rule, the player having the prize level and multiplier, if any, on that same line in column three shall win the prize award on the same line in column four; and in a pool of two hundred forty thousand tickets, mathematical reasoning suggest that the number of tickets having that prize level and multiplier, if any, in column three should be as set forth on that same line in column five.

(F) Tickets sold. Chances of winning and the number of winning tickets are established at the time of printing and will change as prizes are won.



(G) Frequency of prize drawings.

(1) Random imprinting of prize awards on all tickets issued in game rule number nine hundred sixty-four shall be accomplished in a manner, which complies with the commission's rules and procedures.

(2) When a ticket issued in game rule number nine hundred sixty-four is sold or deemed sold in accordance with this rule, the holder shall be deemed to have drawn the numbers, prize levels and play symbols on that ticket which determine whether the holder is entitled to a prize award. All prize awards shall be deemed announced no later than the last day of the sales cycle of game rule number nine hundred sixty-four in which the ticket was sold.

(H) Special claim, entry, receipt and validation procedures. The director shall establish special claim, entry, receipt and validation procedures, including procedures for validation by sales agents of tickets winning prize awards which are to be paid by sales agents in accordance with commission rules. Prize awards shall be claimed within the time limits set forth by commission rules.

(I) Validity of tickets.

(1) A mechanical error in printing prize awards, symbols, words or other numbers on a ticket shall not automatically invalidate that ticket. To the extent feasible, the director shall establish procedures by which the holder of any ticket on which information is incorrectly printed due to mechanical malfunction may be advised of correct information for the ticket. If it is not technically feasible to recover the information from a mechanically misprinted ticket, the director may declare the ticket void and the holder shall be entitled to a return of the ticket price or a replacement ticket of comparable price.

(2) In addition to, but not in limitation of, all other power and authority conferred on the director by the commission's rules, the director may declare a ticket in game rule number nine hundred sixty-four void if it is stolen, deactivated, not sold or deemed not sold in accordance with commission rules; if it is illegible, mutilated, altered, counterfeit, misregistered, reconstituted, miscut, defective, printed or produced in error or incomplete; if the ticket fails any of the validation tests or procedures established by the director; or if the ticket is obtained in violation of commission rules, including, but not limited to, by way of prize discounting prohibited under rule 3770-3-01 of the Administrative



Code. The commission's liability and responsibility for a ticket declared void, if any, is limited to refund of the retail sales price of the ticket or issuance of a replacement ticket of comparable price.

(J) Director's conduct of game rule nine hundred sixty-four.

(1) The director shall conduct game rule number nine hundred sixty-four and any promotions or drawings associated therewith in a manner consistent with the Lottery Act and the rules of the commission including, without limitation, this rule. The director shall inform the public of the provisions of this rule and the procedures established pursuant hereto which affect the play of game rule number nine hundred sixty-four. The director reserves the right to declare any instant game as unavailable for sale at any time to maintain game integrity and accountability.

(2) Names and definitions of elements of game rule nine hundred sixty-four used in this rule are used solely for purposes of this rule. In actual operation, game rule number nine hundred sixty-four and these elements may be given names or titles chosen by the commission.