



## Ohio Administrative Code

### Rule 3772-50-19 Duties of type-C skill-based amusement machine operators.

Effective: April 23, 2018

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In addition to all other requirements under this chapter, each type-C skill-based amusement machine operator has an ongoing duty to:

(A) Maintain complete and accurate records of the following:

(1) The amount of coin-in and revenue generated from a skill-based amusement machine at a location; and

(2) The quantity and wholesale value of each merchandise prize offered at a location.

(B) Safeguard keys to the locked cabinet of a skill-based amusement machine, required under paragraph (E) of rule 3772-50-17 of the Administrative Code, and not provide keys to a location or a location's employees or agents unless the operator is a franchisor of the location or the operator owns, manages or operates the location.

(C) Maintain a record of changes to the mechanical or electrical components described in paragraph (E) of rule 3772-50-17 of the Administrative Code for each skill-based amusement machine it operates. The record shall provide for the time and date of the change, the names of all persons who made the change, and the purpose of the change.

(1) The record shall be kept at the location where skill-based amusement machine gaming is conducted; and

(2) The record shall be retained for a period of at least two years and made available to the commission upon request.

(D) Conspicuously display or cause to be displayed at all locations where it conducts skill-based amusement machine gaming a sign visible to the general public and players of skill-based



amusement machines, that Ohio law prohibits the payment of cash, currency, gift cards, firearms, tobacco, alcohol, lottery tickets, bingo, or plays on a game of chance as prizes for playing a skill-based amusement machine.

(E) Conspicuously display or cause to be displayed, in a single area, approved by the commission, executive director of the commission, or his or her designee, all merchandise prizes for which redeemable vouchers obtained by playing any skill-based amusement machine may be redeemed.

(1) The prize display area must be at the location where skill-based amusement machine gaming is conducted;

(2) The number of redeemable vouchers required to obtain each merchandise prize must be conspicuously displayed;

(3) The merchandise prize must be available at the time of redemption without a player having to return at a later date or time to obtain the merchandise prize;

(4) All prizes must be held in a physical inventory, maintained by the type-C skill-based amusement machine operator or the type-C skill-based amusement machine location, at the location where prizes may be redeemed;

(5) No player may select a prize from a catalog, directory, or website; and

(6) No prize may be shipped or delivered to a player on a date after the date the player redeemed a voucher or otherwise selected the merchandise prize.

(F) A type-C skill-based amusement machine operator shall place a sign or sticker affixed to the front of a skill-based amusement machine that indicates the name of the operator and a phone number where consumers can contact the operator to file a complaint. However, if the operator is a franchisor of the location where a skill-based amusement machine is available for play or the operator owns, manages, or operates the location the operator may post a visible sign at the location that indicates a phone number where consumers can file a complaint with the operator.



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(G) Comply with all notices or directives from the commission, executive director of the commission, or his or her designee, to draft, edit, or implement policies, procedures, or practices.